



Read the fable carefully. Then answer each question below in a full sentence. Think about what the character learned and what lesson the fable is teaching.

## A Kind Invitation

In Whispering Woods lived a tiny field mouse named Pip. He loved watching other forest animals play games. Pip wished he could join, but he was too shy to ask. He often sat alone under a big oak tree, watching the fun. Happy chirps of his friends filled the air, but Pip felt left out.



One sunny afternoon, a lively squirrel named Squeaky noticed Pip by himself. Squeaky stopped gathering acorns. "Hello, Pip!" Squeaky called out. "Why don't you come and play tag with us?" Pip's heart fluttered. No one had ever invited him before.



Pip slowly scurried over, a small smile appearing. Squeaky made sure to include Pip, encouraging him. Soon, Pip was laughing and squeaking with joy, forgetting his shyness. He discovered he was good at dodging through tall grass!



From that day on, Pip wasn't afraid to join. Squeaky's simple invitation made all the difference. It showed everyone that a little kindness and a welcoming word helps others feel like they belong.



### COMPREHENSION QUESTIONS

(1) Who is the main character of this story and where does he live?



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**(2) What problem did Pip face in the story?**

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**(3) Why did Squeaky call out to Pip?**

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**(4) Was Squeaky's choice to invite Pip to play a good one? Use a detail from the fable to support your answer.**

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**(5) What lesson does this fable teach about kindness? How could this lesson help you in real life?**



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